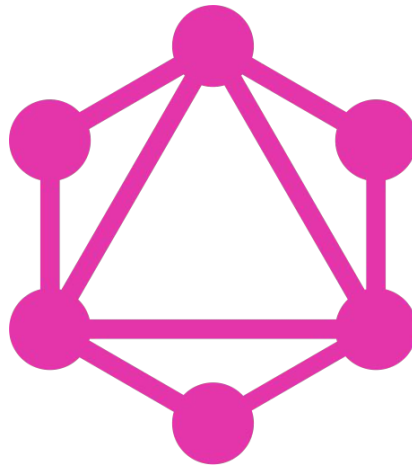


# GraphQL

## A Gentle Introduction



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# Lesson Agenda

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- **The Limits of Traditional REST APIs** (The Problem)
- **What is GraphQL?** (Introduction & Origins)
- **How GraphQL addresses these Limits** (The Solution)
- **The Heart of GraphQL:** The Schema Definition Language
- **Interacting with Data:** Queries & Mutations
- **Direct Comparison:** GraphQL vs REST (Practical Scenario)

# Social Media Data Retrieval Use Case

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- **Goal:** fetch a user's profile within its recent activity in one cohesive flow.
- **Data Requirements:**
  - User: `id`, `username`, `profilePictureUrl`
  - Posts (most recent 3):
    - for each post `id`, `text`, `timestamp`
  - Comments (most recent 2 per post):
    - for each comment `id`, `text`, `commenterUsername`

# What is REST?

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- **REST (REpresentational State Transfer):** an architectural style for designing networked applications, widely used for web APIs.
- **Resource-Oriented:** focuses on *resources* (like users, posts, comments) identified by unique URLs (e.g., `/users/123`).
- Uses standard HTTP verbs for actions, e.g., GET to retrieve a resource; POST to create a new resource; PUT to update an existing resource.
- **Stateless:** each request from client to server must contain all necessary information; the server doesn't store client session state between requests.
- **Client-Server Separation:** client (e.g., app) and server (API) are independent and evolve separately.

# REST Approach

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Client



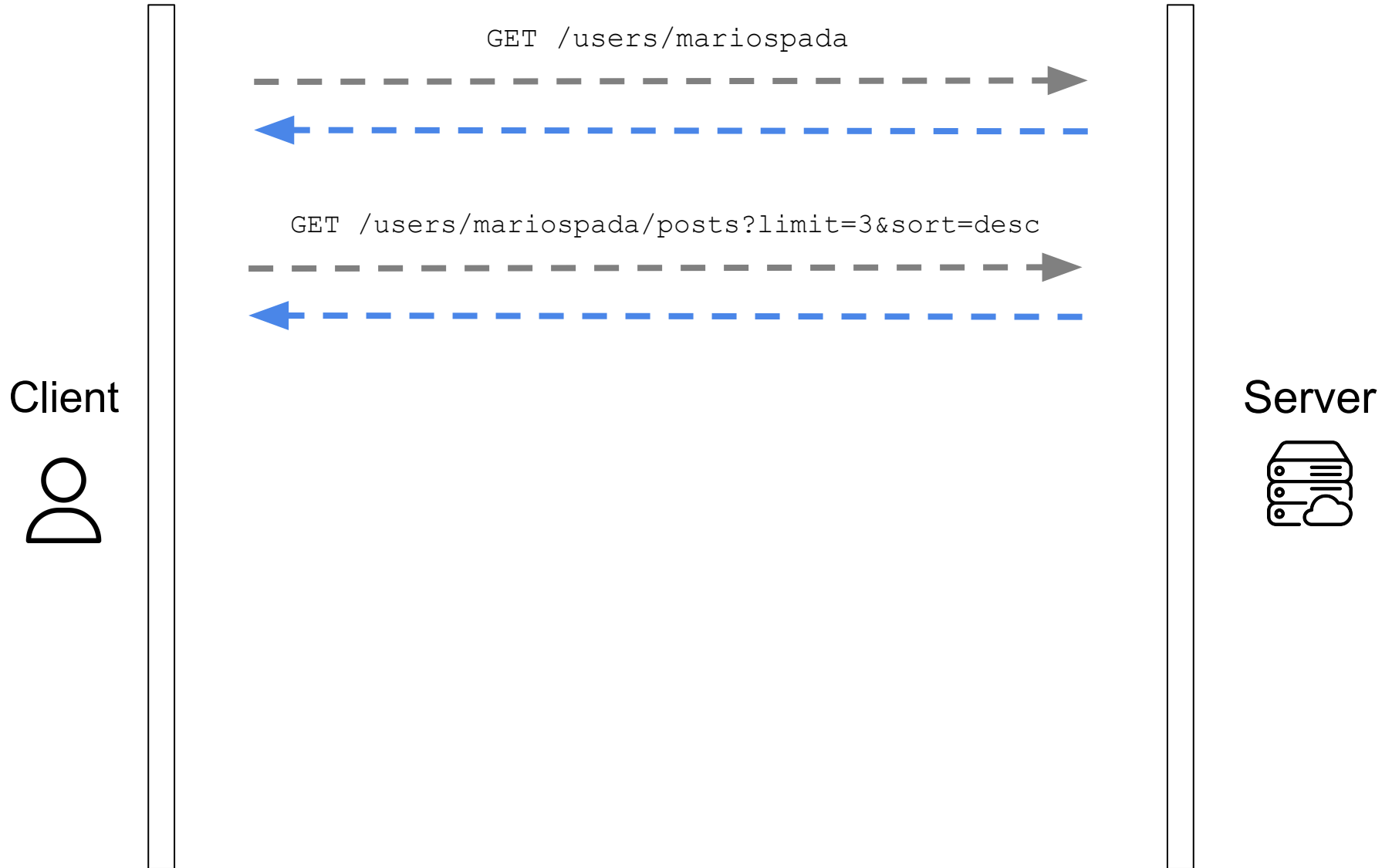
Server



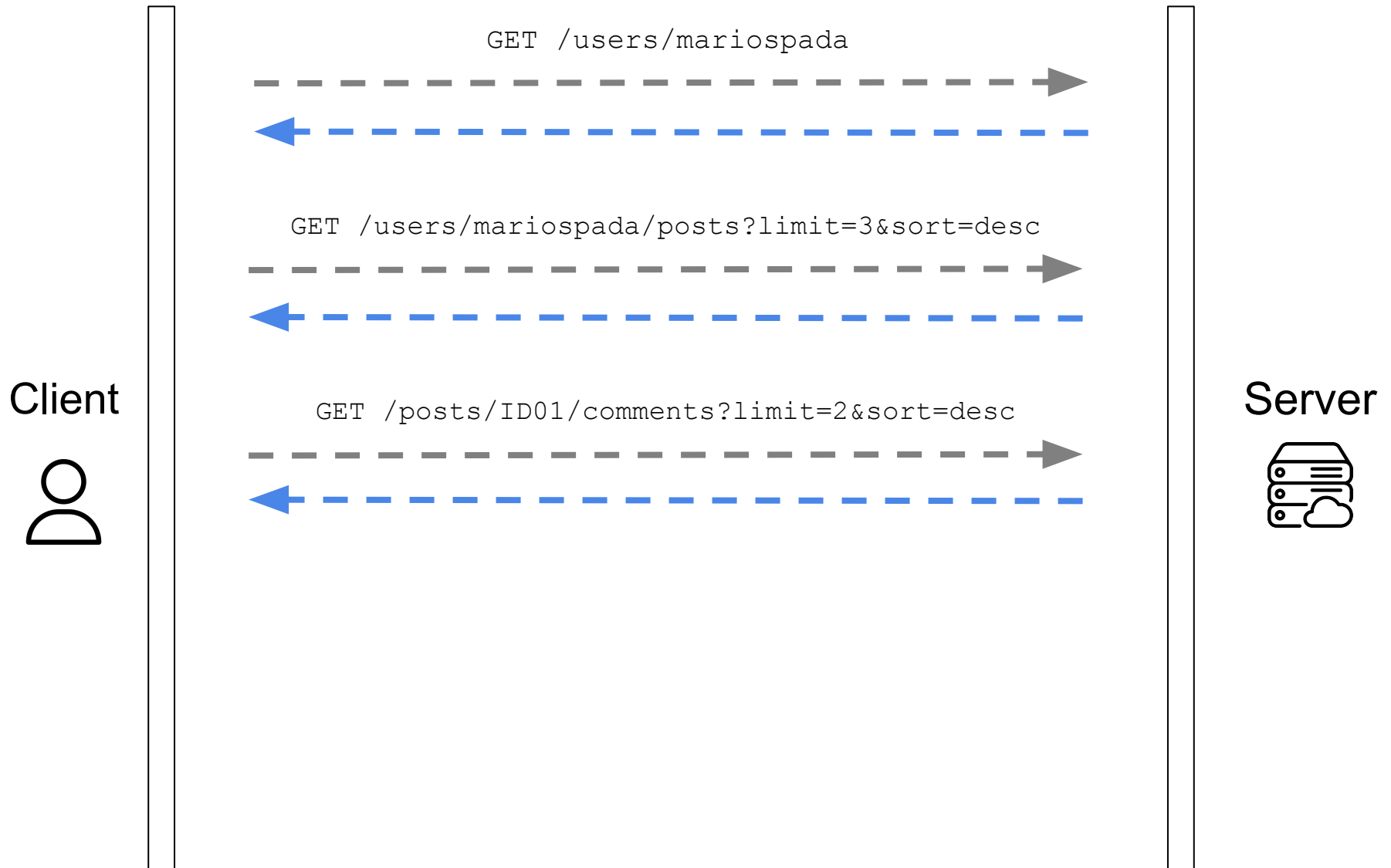
# REST Approach



# REST Approach

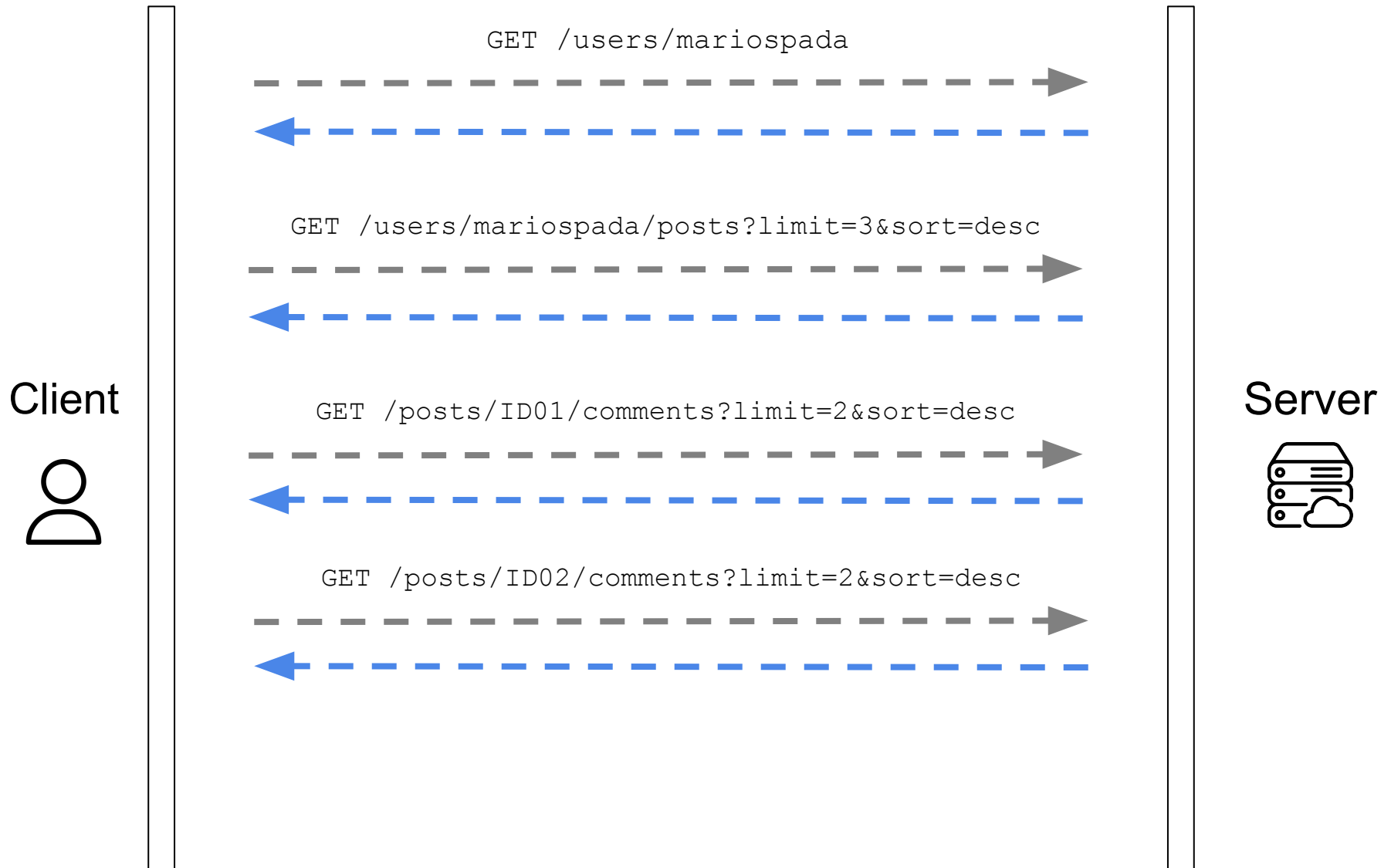


# REST Approach





# REST Approach



# REST Approach



# REST Approach

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- `GET /users/{userId}`
  - Returns full user resource (often includes extra fields causing over-fetching).
- `GET /users/{userId}/posts?limit=3&sort=desc`
  - Retrieves last 3 posts (may include likes, shares causing unused data).
- For each post (e.g., post1, post2, post3):
  - `GET /posts/{postId}/comments?limit=2&sort=desc`
  - Three separate calls to fetch comments for each post (under-fetching without nested support).

# The Problem (Why)

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- **Inefficient Data Fetching**
  - Complex features (e.g., News Feed) required data from multiple sources with nested relationships.
  - REST often meant numerous round-trips to different endpoints, slowing load times and consuming precious mobile bandwidth.
- **Over-fetching & Under-fetching**
  - Over-fetching: clients received extra, unused data—wasting bandwidth and client-side processing.
  - Under-fetching: single endpoints didn't supply all required fields, forcing additional API calls.

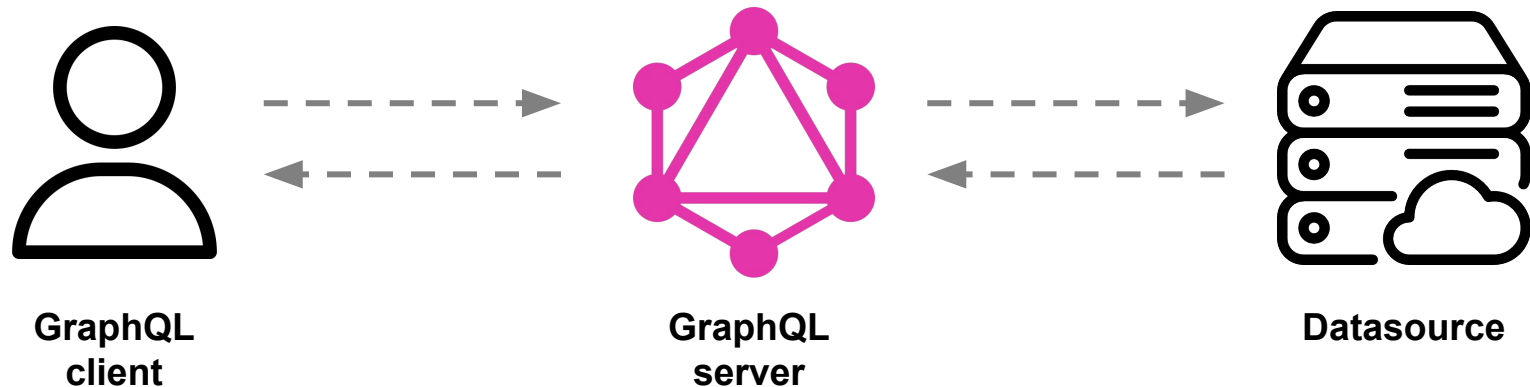
# The Problem (Why)

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- **Tight Frontend–Backend Coupling**
  - UI changes on the client required corresponding backend endpoint updates.
  - Slowed development cycles and hindered rapid iteration.
- **Compromised Mobile UX**
  - High network usage and latency degraded performance on native mobile apps.
  - Inconsistent experience on unstable cellular connections.

# GraphQL: not just another API

- GraphQL is a **query language** for APIs and a **server-side runtime**.
- A **powerful** alternative to REST, born from specific needs for **efficiency** and **flexibility**.
- **Focus:** allowing clients to request exactly the data they need, nothing more, nothing less.



# Who, When, Where

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- Developed internally by **Facebook** (now Meta).
  - Key engineers: Nick Schrock, Lee Byron, Dan Schafer.
- **2012**: internal development begins to rethink API architecture for the shift from HTML5 mobile apps to fully native clients.
- **2015**: public release of the specification draft and reference implementation as an open-source project.
- **2018**: GraphQL project transferred to the newly formed GraphQL Foundation under the Linux Foundation.

# The Solution (What)

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- **Declarative Queries:** client specifies exactly which fields and nested relationships it needs.
- **Single Endpoint:** all requests go through one unified API endpoint, simplifying your network layer.
- **Predictable Responses:** server returns JSON matching the structure of the client's query.
- **Strongly-Typed Schema:** a type system defines the API contract, enabling powerful tooling and validation.
- **Data Aggregation:** seamlessly combine data from databases, microservices, and legacy REST APIs behind one GraphQL interface.



# Schema Definition Language (SDL)

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- **Core Role of the Schema**

- Serves as a rigorous contract between client and server.
- Defines every API capability unambiguously.

- **Strong Typing**

- Every object, field, and argument has a specific type.
- Validates client requests before execution and ensures predictable response structure.

- **Clear Contract**

- Enumerates all data types, fields, and supported operations (queries, mutations, subscriptions).
- Aligns frontend and backend teams around a single authoritative API definition.

# SDL: Object Types

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- Built-in primitives: `Int`, `Float`, `String`, `Boolean`, `ID`.
- Use the `type` keyword followed by a PascalCase name.
- Enclose field definitions in `{ }`.
- Mirrors the shape of your domain objects.

```
# Defining a Book type  
type Book {  
  # fields go here  
}
```

# SDL: Field Definitions

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- Inside an object type, list fields in *camelCase*.
- Each field has the form `name: Type`.
- No commas between fields.

```
type Book {  
  title: String  
  pageCount: Int  
}
```

# SDL: Non-Null Modifier

- Append ! to any type to mark it *non-nullable*.
- The server guarantees a value or returns an error.

```
type Book {  
  title: String!    # title is required  
  pageCount: Int  
}
```

# SDL: List Modifier

- Wrap a type in `[]` to indicate an array of that type.
- Combine with `!` to enforce non-null lists or non-null elements.

```
type Author {  
  name: String!  
}  
  
type Book {  
  title: String!  
  pageCount: Int  
  # list itself and each Author are non-null  
  authors: [Author!]!  
}
```

# Interacting with Data

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- **Query**

- Read-only operation.
- Analogous to `GET` in REST.
- Ideal for fetching data without side effects.

- **Mutation**

- Write operation (create/update/delete).
- Analogous to `POST/PUT/PATCH/DELETE` in REST.
- Used whenever you need to change server-side state.

# Query Syntax

- Fetching exactly **what you need**.
- Mirrors the shape of the desired JSON response.
- Request only the fields and nesting you require.

```
query GetUserAndPosts {  
  user(id: "123") {           # Root field with an argument  
    username                  # Scalar field  
    posts {                  # Nested list of objects  
      text                   # Scalar field inside list  
    }  
  }  
}
```

# Query Syntax

```
{
  "data": {
    "user": {
      "username": "mariospada",
      "posts": [
        {
          "text": "Excited to share my first GraphQL query!"
        },
        {
          "text": "Just had the best coffee this morning."
        },
        {
          "text": "Looking forward to the weekend plans."
        }
      ]
    }
  }
}
```



# Mutation Syntax

- Calls a mutation field defined in the schema (e.g., `createPost`).
- Uses `Input` types for complex arguments.
- Specifies exactly which fields to return after execution.

```
mutation CreateNewPost {  
  createPost(input: { text: "Hello GraphQL!", visibility: PUBLIC }) {  
    id      # Return the new post's ID  
    text    # Return the new post's text  
  }  
}
```

# Execution Order

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- **Queries**

- Fields resolve in parallel (where possible).
- Maximizes efficiency for data fetching.

- **Mutations**

- Root fields execute serially, in request order.
- Ensures predictable, ordered state changes.
- Note: does not imply automatic transactional guarantees across fields.

# Back to Social Media Scenario

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- **Goal:** fetch a user's profile within its recent activity in one cohesive flow.
- **Data Requirements:**
  - User: `id`, `username`, `profilePictureUrl`
  - Posts (most recent 3):
    - for each post `id`, `text`, `timestamp`
  - Comments (most recent 2 per post):
    - for each comment `id`, `text`, `commenterUsername`

# REST Approach



# GraphQL Approach

```
query GetUserProfileFeed {  
  user(id: "{userId}") {      # Specify the user  
    id  
    username  
    profilePictureUrl  
    posts(last: 3) {          # Request the last 3 posts  
      id  
      text  
      timestamp  
      comments(last: 2) {    # Request the last 2 comments per post  
        id  
        text  
        commenterUsername  
      }  
    }  
  }  
}
```

# GraphQL Approach

```
{
  "data": {
    "user": {
      "id": "123",
      "username": "mariospada",
      "profilePictureUrl": "https://example.com/avatars/mariospada.png",
      "posts": [
        {
          "id": "post01",
          "text": "Just tried GraphQL for the first time – awesome!",
          "timestamp": "2025-05-07T14:23:00Z",
          "comments": [
            {
              "id": "comment456",
              "text": "Welcome to the GraphQL club!",
              "commenterUsername": "graphqlFan"
            },
            {
              "id": "comment457",
              "text": "Glad you're enjoying it!",
              "commenterUsername": "dev_guru"
            }
          ]
        },
        ...
      ]
    }
  }
}
```

# GraphQL Approach

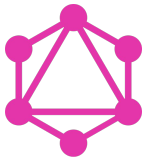
Client



QUERY /getUserProfileFeed



GraphQL



# GraphQL Approach

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- **Minimal Latency:** one network request for all data, i.e., reduced round-trip time.
- **Precise Payloads:** no over-fetching; transfer only requested fields, i.e., smaller, optimized responses.
- **Shifted Complexity:** server resolves complex, nested queries across multiple data sources.
- **Developer Productivity:** frontend teams can evolve data requirements independently, without backend endpoint changes.



# REST vs GraphQL

	REST	GraphQL
API calls	Multiple (e.g., GetUser, GetPosts, GetComments x3)	Single
Endpoint	Multiple (e.g., /users/{id}, /users/{id}/posts, /posts/{id}/comments)	Single (e.g., /graphql)
Recovered Data	Fixed structure per endpoint; likely unnecessary fields (Over-fetching)	Exactly the fields specified in the query; no superfluous data
Network Latency	Major due to multiple round trips	Minor due to single round trip
Payload size	Potentially greater due to over-fetching	Minor, optimized for the specific query
Client logic	Must orchestrate multiple calls, filter/join data	Simpler data retrieval logic; response matches query
Flexibility	Low; tied to predefined endpoints	High; client defines data needs per query

# Lab time!

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# References

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